



- ✓ PIGMENTED AND DYE-BASED INKS
- ✓ 1 – 5-PRINT LINES
- ✓ PROTECTION CLASS IP 65

*Simple. Runs. Anywhere.*

**INKJET** Thermal Transfer Overprint

Hotfoil coding **LASER** Thermal-Inkjet **Offline coding**

for use-by-dates **AFTER SALES** **BARCODE** etc..

**CODING SYSTEMS**

„MADE IN GERMANY“

### Print

- up to 5 lines
- 32 Pixel
- Type height 0,8 - 15 mm
- Speed: max. 460 m/min. (5x5 Matrix)
- Text composition: automatic time and date functions, numbering (with autostop), textlist function, consecutive numbering, Barcodes, Data Matrix Codes, Logos etc.; True Type Fonts, optional customized software

### Ink systemn

- integrated solvent recovery i.e. efficient and ecological consumption figures
- 1-liter-bottles for ink and solvent.
- No compressed air required
- easy to service



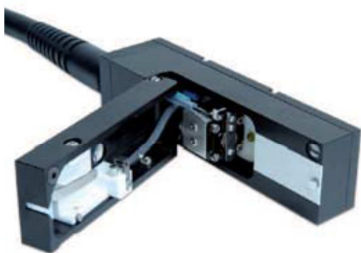
Rückansicht mit Anschlüssen

### Interfaces

- USB
- Ethernet
- RS 232
- Network-capable
- Potential free programmable alarm relay
- digital I/O Port with 8 inputs und 4 outputs
- 4-colour signal beacon
- Remote socket

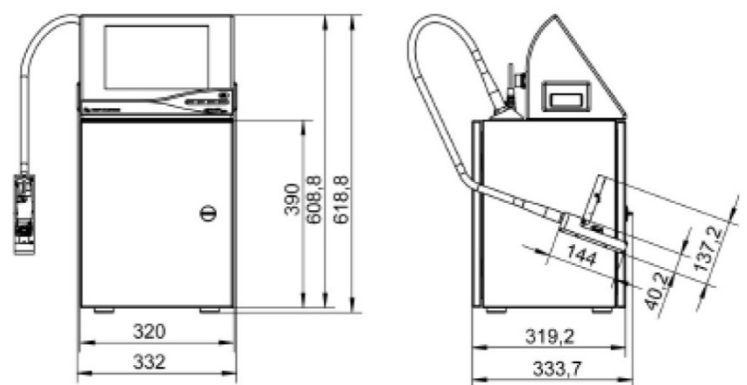
### Print head

- Visual ink jet monitoring through Integrated stroboskopik magnifying glass
- Bending radius: at least 250 mm



### Technical data

Dimensions:	Control unit: 320 x 320 x 620 mm (incl. operating terminal) Print head: 40 x 40 x 145 mm, L x B x H
Housing:	Stainless steel IP 65 protection class (no compressed air required)
Temperature:	+ 5° bis + 40° C, relative humidity max. 90 %, non-condensing
Hardware:	Control unit and printing unit are independent of each other. This means that additional printing units can be controlled and synchronized by one single master unit.
Error diagnosis:	Automatic diagnosis displayed in clear text
Power requirements:	86 - 264 V ± 10 %, 50 - 60 Hz, Max. power consumption 1,0 / 0,5 A
Safety standard:	Ink return control; Automatic viscosity and ink level control; Remote monitoring of printing errors; Electronics and ink system are installed separately; Literally emission-free



Subject to technical and design changes.  
E&OE